

# Minor League Rules

1. Coaches umpire games.
2. No new inning after one hour of play from scheduled start time.
3. No infield practice before games. (ie) start on time.
4. Games and practices cancelled when red flag is posted, otherwise played as scheduled.
5. Inning is over after 3 outs or the entire order has batted. Coaches must agree before game.
6. All players bat in line-up order. Each player must play at least 6 outs per game.
7. No stealing or leading off.
8. Home team is listed first on schedule.
9. Attempt to field 9 players, not whole team. Outfielders should play in grass.
10. If a team doesn't have enough players, (can play with 8) team may use other players from team in the same league if agreed on by both coaches before game.
11. Catchers must wear entire gear. Batters must use helmets along with base runners.
12. All players must wear sponsor T-Shirts and long pants. NO SHORTS!
13. One base on overthrow. (A play on any runner)
14. Make-up games - If either team wants to make up a game(s) Check with master schedule in concession stand and/or contact field supervisor.
15. Throwing bats, hats, and/or helmets constitutes one warning per team, second infraction results in player being ejected from game.
16. Anyone using obscene or abusive language will be banished from the playing area. This is at the discretion of the umpire / field supervisor and will be submitted to League Board. This applies to fans, coaches, player and parents.
17. Coaches pitch to own team overhand. LIMIT OF 6 PITCHES PER BATTER, if no hit then use a tee provided. You must keep the game moving!
18. Ball is dead when pitching coach has the ball. Assistant coach backs up the catcher.
19. No metal cleats
20. Base paths are 50 feet.
21. Players cannot move up a league to play.
22. No wooden bats

**Grade level is 2nd – 3rd**

**Little League phone number for inclement weather 357-1718**